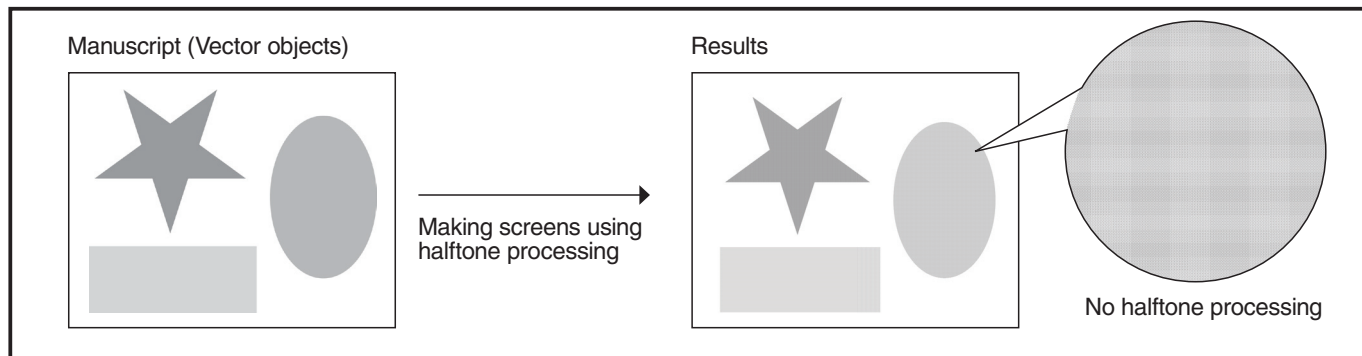


Troubleshooting: Halftone Processing Not Applied During Screen Making from Adobe® Illustrator®

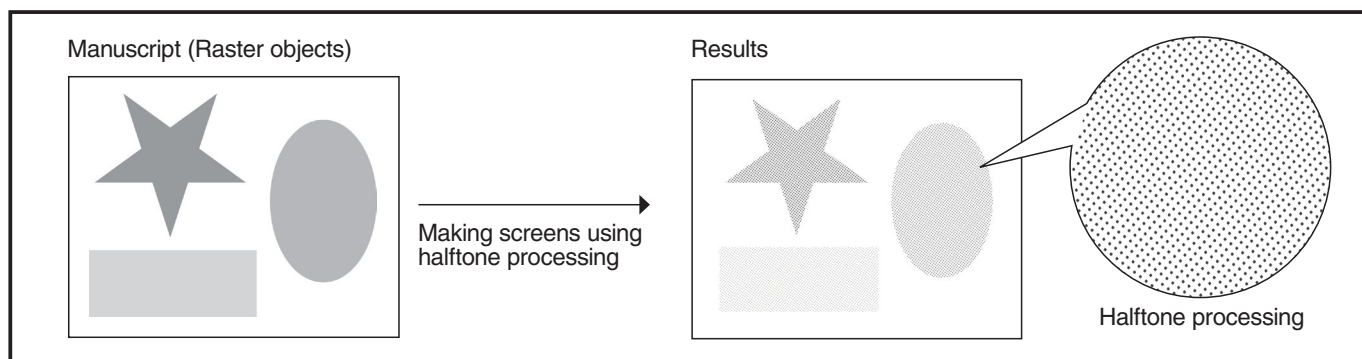
<<Symptom>>

Sometimes, when you make a screen from vector objects in Adobe Illustrator, the halftone processing is not applied, even if you have set it to do so.



<<Workaround>>

You can work around this issue by rasterizing the vector objects.



How to Rasterize the Object:

Important: Once objects are rasterized, you can no longer edit them as vector objects. We recommend you save the file with a different name before proceeding.

1. Select the vector object (multiple selections are possible).
2. Click [Object] - [Rasterize].
3. Configure the settings in the [Rasterize] window.

Note: The following are recommended settings. You may need to adjust them depending on your original artwork.

- [Color Mode]: [Grayscale]
- [Resolution]: [High (300 ppi)]
- [Anti-Aliasing]: [Art Optimized (Supersampling)]

4. Click [OK].

